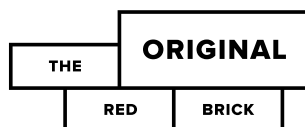




UNIVERSITY OF
LIVERPOOL

Music



Contents

Student support	01
Why choose Music at Liverpool?	02
Invest in your future	04
Example student timetable	05
Degrees	06
Module details	14
Honours Select	20
Languages at Liverpool	21



Student Support

As a Music student you will be part of the **School of the Arts**, situated in beautiful **Abercromby Square**. Within the School of the Arts you will find a dedicated Student Support team, offering guidance and advice all the way from enrolment through to your graduation.



Open 9:00am to 4:30pm, Monday to Friday, the Student Support Centre provides the following support:

Learning and Teaching Support

Starting university is a major step in any student's life. Our Learning and Teaching Support Officers are on hand to help anyone experiencing difficulties – whether that's meeting deadlines or settling in to their new surroundings – in a friendly and confidential environment. They can also provide guidance on applying for extenuating circumstances or extensions.

Careers & Employability

We run a **Work Experience** module (**SOTA300**) and will support students in finding a suitable placement with one of our many partner organisations. A School Employability Support Award is also available to those who may require financial aid to undertake any career-related activities.

Study Abroad

From summer schools to a year abroad, our Study Abroad Officer can advise you on finding and applying for an exchange opportunity. We also deliver activities to help familiarise incoming exchange students with their new surroundings.

Disability Support

Our Departmental Disability Contacts (DDC) work collaboratively with the University's Disability Advice and Guidance team to develop support strategies and plans for students who require reasonable adjustments. They can also help make referrals to the appropriate student support services for advice and guidance on declaring a disability, arranging tests, and meeting with the Disability Advisers.

Live Chat

Alongside appointments and drop-in sessions, the Student Support team can also be contacted via a live chat function, with dedicated weekly slots for Learning and Teaching Support, Placements and Employability, and Study Abroad.

Why choose Music at Liverpool?

As one of the most vibrant musical cities in the world, and a former Capital of Culture, there is no better place to study Music than Liverpool. We are intrinsically connected to the city, working closely with musical and cultural partners, including the Royal Liverpool Philharmonic. This particular partnership extends across the spectrum of the Department's activities, with the Orchestra's musicians making frequent visits to campus, providing lessons and coaching, including through our undergraduate scholarship scheme, and undergraduate and postgraduate composition workshops.

Take advantage of composition and song-writing opportunities

Traditional, electro-acoustic, and audio-visual composition, as well as popular composition/song-writing, are all represented in the Department.

Develop your confidence through performance

Although not compulsory, if you wish to pursue performance then we offer tuition, workshops and support to enhance your development as a performer. Among the many ensembles, there is a symphony orchestra, a university choir, and a chamber choir, while the University's Music Society runs a wind orchestra, a brass band and a jazz band. We run a weekly professional lunchtime concert series. We are also home to numerous pop and rock groups, covering many styles, and many of our students perform at local venues and open-mic nights.

Benefit from studying in a well-established Department

We were one of the very first places to offer university-level provision in popular music, and our dedicated research centre, the Institute of Popular Music, was the world's first specialist centre for the study of popular music.

Learn from music analysis and psychology experts

We offer a critical approach that encourages you to develop your own unique ways of analysing music from a broad range of repertoires and invites you to explore many new possibilities for appreciating the sonic experience of music.

Benefit from access to excellent facilities and learning resources

Investment in our facilities has provided additional studios, practice rooms, a games research lab and a large rehearsal space, take a virtual tour at liverpool.ac.uk/music/facilities. Students enjoy excellent library facilities, which include books, online services and learning spaces.

Performance scholarships

Applicants to our BA Music (**W300**) or BA Music and Popular Music (**W301**) programmes will be given the opportunity to audition for a performance scholarship worth £1,000 as part of their interview day. Four scholarships are available, see liverpool.ac.uk/music/study/undergraduate/performance-scholarships for further details.

Study abroad

As part of your Music degree programme you may have the opportunity to study abroad. Studying abroad has huge personal and academic benefits, as well as giving you a head start in the graduate job market. Music students may currently apply to study with one of our many worldwide partners. For more information, visit liverpool.ac.uk/goabroad

Year in China

The Year in China is the University of Liverpool's exciting new flagship programme enabling undergraduate students, from a huge range of departments, including Music, the opportunity to spend one year at our sister university Xi'an Jiaotong-Liverpool University (XJTLU), following XJTLU's BA China Studies degree classes. See liverpool.ac.uk/yearinchina page for more information.

Languages at Liverpool

At Liverpool, you can learn a new language, or further develop your language skills through three different routes:

- As a named degree programme specialising in language and culture
- Within your degree, as a credit-bearing module or modules
- As an extracurricular course, on top of your degree.

Studying a programme within Music allows you to take any of these three routes. See page 21 for more information.

How you learn

We employ a range of teaching methods, including lectures, seminars, tutorials, workshops, master classes, 1-2-1 instrumental lessons, ensemble coaching, and online tasks and projects. The emphasis is on student participation and interaction. We fit the most appropriate mode of teaching to the particular subject, conscious that the learning process needs to be enjoyable, enabling you to acquire useful and marketable skills and knowledge.



Good to know

66

first year students (2018).

1st

Department of Music in the UK to introduce dedicated, specialist popular music studies and research.

94%

are employed or in further study six months after graduating (DLHE 2016/17).



We offer study abroad opportunities.



We offer a Year in China.



We offer Joint Honours combinations through Honours Select (see page 20).



We offer the chance to study a language, including as a named degree programme (see page 21).

Invest in your future

Studying Music opens up many career opportunities. As well as jobs in music (from performance, composition, and production, through to teaching, music therapy and community arts), employers in many sectors are increasingly seeking arts and humanities graduates for their transferable skills. As a music student you will achieve creative flair and imagination, confidence in expressing yourself, an openness to new ideas, a capacity for hard work and an ability to analyse data. You will learn the value of working with others towards a shared, finished product and a whole range of flexible, professional skills.

Recent employers of our graduates

- Aldeburgh Music
- BBC Cardiff
- Celebrity Cruises
- The Globe Theatre
- Liverpool Biennial Festival of Contemporary Arts
- Manchester Orchestra
- Orchestra of the Age of Enlightenment
- Promotions companies – ‘Everisland’ and ‘Fiesta Bombarda’
- Republic Media
- Royal Bank of Scotland
- Royal Liverpool Philharmonic Orchestra
- Wirral Academy of Performing Arts.

Work experience

We work closely with the University's award winning Careers & Employability team to offer a 30-credit, year-long module (**SOTA300**) which incorporates a placement with a local company, group or institution related to music, providing practical and vocational experience. There are also some work placements and volunteering roles available with the Royal Liverpool Philharmonic Orchestra (RLPO), as well as the RLPO's outreach programme *In Harmony*.

Postgraduate opportunities

Our graduates have gone on to study in a range of postgraduate areas including performance/ composition/musicology, journalism, teacher training, popular music studies and music industry.

Many of our students also stay on at Liverpool to study one of our master's programmes:

- Classical Music Industry MA
- Music Industry Studies MA
- Music MMus.

Before beginning Popular Music I had very little academic experience within music, however my programme gave me an insightful introduction and a great grasp on how the music industry works. More importantly it put me in a positive mindset of how to approach a career within music.

Samuel Garlick
Popular Music BA (Hons)
Director and Events Curator, Fiesta Bombarda
and The Kazimier and Constellations

Example timetable




Semester One Typical week

	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
9.00				Performance workshops			
10.00	Library – working on essay for Friday	Music in context lecture	Library – preparation for tutorial		Format: spell check, presentation check of essay	Instrumental practice	
11.00			Music in context tutorial	Music as an industry lecture			
12.00	Meet personal tutor to discuss composition	1-2-1 instrumental lesson	Meeting to work on group task		Online submission of essay		
13.00	Introduction to classical history lecture	Introduction to classical history seminar	The Department of Music Lunchtime Concert Series		School event – talk by guest speaker		
14.00			Ensemble rehearsal	Research in library for tutorial	Instrumental practice		
15.00	Library work for tutorial				Introduction to logic workshop		
16.00	Lecturer's consultation hour – essay feedback	Introduction to logic lecture		Careers workshop in Guild on CV writing			Reading for following week's lectures
17.00							
18.00		Background reading for lectures this week		Choir rehearsal			
19.00					Guild Comedy Club		

● Timetabled academic session ● Independent study time ● Social

Degrees

Programmes at-a-glance

	Page
Music BA (Hons) W300 3 years 	06
Popular Music BA (Hons) W340 3 years 	08
Music and Popular Music BA (Hons) W301 3 years	10
Music and Technology BA (Hons) W370 3 years 	12

See liverpool.ac.uk/study/undergraduate/courses for current entry requirements.

Music BA (Hons)

UCAS code: W300

Programme length: 3 years

In addition to practical areas, this programme focuses on developing an in-depth and critical historical understanding of classical music repertoires, cultures, and practices.

Some modules are practical, concerned with musical performance, composition and orchestration, or creative music technology, although none of these are compulsory. Others focus on classical music history topics or music analysis. There are also options in areas such as music psychology, audio-visual media (films and videogames), and vocational options. The remaining modules involve writing about music from a historical, critical, sociological, or philosophical viewpoint. Our studio and performance modules cater for both classical and popular musical styles.

Programme in detail

The nature of this programme will vary according to your module choices. In Year One, core modules will develop analysis skills that will be useful for composition or the study of music history in later years, and take a critical look at music history, not only going through key musical milestones but interrogating the nature of music histories and how they are written. You will also have the opportunity to study or investigate areas that may be new to you (such as film music or world music).

In Years Two and Three you will focus in more depth on fewer selected topics, either concentrating solely on classical music modules or retaining the option to pursue one or two modules in other areas. Specialist topics can be studied alongside advanced level analysis, performance or composition modules. In Year Three there is a particular emphasis on specialism and an extended or independent project (such as a dissertation, major composition portfolio or extended recital).

Key modules

Year One

Core modules

- Introduction to classical history (MUSI130)
- Music as an industry (MUSI150)
- Music in context (MUSI121).

Selected optional modules

- Classical performance I (MUSI102)
- Compositional techniques (MUSI106)
- Exploring music's construction (MUSI180)
- Foundations in tonal harmony (MUSI181)
- History of electronic music (MUSI172)
- Introduction to logic (MUSI109)
- Introduction to popular history (MUSI140)
- Introduction to sound and music in multimedia (MUSI170)
- Introduction to sound and technology (MUSI171)
- Popular music theory in practice (MUSI182)
- Popular performance I (MUSI104)
- Sound recording and production I (MUSI108).

Year Two

Core modules

- Opera and politics (MUSI232)
- Post-Wagnerian music and philosophy (MUSI230).

Selected optional modules

- Classical performance II A (MUSI201)
- Classical performance II B (MUSI202)
- Composition for film and television (MUSI205)
- Compositional forms (MUSI207)
- Contemporary genres (MUSI263)
- Electro pop and remixing (MUSI213)
- Electronic music composition I (MUSI208)
- Exploring harmony, chord progression and pitch (MUSI281)
- Global pop (MUSI261)
- Introduction to music psychology (MUSI290)
- Live sound (MUSI214)
- MAX for live (MUSI209)
- Music and emotion (MUSI292)
- Music, gender, and sexuality (MUSI220)
- Music in gaming (MUSI273)
- Music in world cinema (MUSI270)
- Musical directing (MUSI200)
- Musical theatre (MUSI274)
- Popular composition I (MUSI210)

- Popular performance II A (MUSI203)
- Popular performance II B (MUSI204)
- Promotion, identity and labour (MUSI244)
- Sound recording and production II (MUSI243)
- Sound technology and society (MUSI241)
- Working in the music industry (MUSI252)
- Writing for instruments I (MUSI211)
- Writing for instruments II (MUSI212).

Year Three

Core modules

- Art song (MUSI326)
- Beethoven (MUSI331).

Selected optional modules

- Aesthetics (MUSI320)
- Analysing 20th century music (MUSI380)
- "Authenticity" and style (MUSI301)
- Composition for digital games (MUSI305)
- Curation and heritage (MUSI353)
- Independent project: classical performance (MUSI395)
- Independent project: composition (MUSI397)
- Jazz (MUSI341)
- Mixed media composition (MUSI308)
- Music in everyday life (MUSI391)
- Music policy (MUSI352)
- Orchestration (MUSI307)
- Popular composition II: arrangement (MUSI310)
- Popular performance contexts (MUSI303)
- Sound studies (MUSI322)
- The film music of John Williams (MUSI370).

See pages 14-19 for module descriptions.



Music Joint

Music partners well with a range of subjects. By studying Music on a Joint Honours basis, half of your modules will be taken in Music, and the other half in your second subject.

In Year One core modules look at classical music repertoire and analysis, while in Years Two and Three you will focus in more detail on the areas that interest you most (such as history, analysis, psychology, multimedia, performance, or composition etc).

Popular Music BA (Hons)

UCAS code: W340

Programme length: 3 years

In addition to practical areas, this programme focuses on developing an in-depth and critical historical understanding of popular music repertoires, cultures, and practices. We have a particular specialism in this area, having established the Institute of Popular Music (IPM), the world's first specialist centre for the study of popular music, in 1988.

Some of the modules are practical, concerned with musical performance, song-writing, or creative music technology, although none of these are compulsory. To support these practical elements, we recently undertook a major refurbishment and expansion of our facilities.

Others modules focus on popular music history topics or the music industry, and there are also options in areas such as music psychology, audio-visual media (films and videogames), and vocational options. Throughout, you will learn to write about popular music from a historical, critical, sociological, or philosophical viewpoint.

Programme in detail

The nature of the programme varies according to your module choices. In Year One, core modules will take a detailed look at the nature of the popular music industries, and a critical exploration of 20th century popular music history, not only going through key musical milestones but also exploring their social contexts and the long-term cultural implications.

In Years Two and Three you will focus in more depth on fewer selected topics, either concentrating solely on Popular Music modules or retaining the option to pursue one or two modules in other areas. Specialist topics are studied alongside advanced level performance and music technology modules. In Year Three there is a particular emphasis on specialism and an extended or independent project (such as a dissertation, major technology portfolio or extended performance recital).

Key modules

Year One

Core modules

- Introduction to popular history (MUSI140)
- Music as an industry (MUSI150)
- Music in context (MUSI121).

Selected optional modules

- Classical performance I (MUSI102)
- Compositional techniques (MUSI106)
- Exploring music's construction (MUSI180)
- Foundations in tonal harmony (MUSI181)
- History of electronic music (MUSI172)
- Introduction to classical history (MUSI130)
- Introduction to logic (MUSI109)
- Introduction to sound and music in multimedia (MUSI170)
- Introduction to sound and technology (MUSI171)
- Pop performance I (MUSI104)
- Popular music theory in practice (MUSI182)
- Sound recording and production I (MUSI108).

Year Two

Core modules

- Contemporary genres (MUSI263)
- Global pop (MUSI261).

Selected optional modules

- Classical performance II A (MUSI201)
- Classical performance II B (MUSI202)
- Composition for film and television (MUSI205)
- Compositional forms (MUSI207)
- Electro pop and remixing (MUSI213)
- Electronic music composition I (MUSI208)
- Exploring harmony, chord progression and pitch (MUSI281)
- Introduction to music psychology (MUSI290)
- Live sound (MUSI214)



- MAX for live (MUSI209)
- Music and emotion (MUSI292)
- Music, gender, and sexuality (MUSI220)
- Music in gaming (MUSI273)
- Musical directing (MUSI200)
- Musical theatre (MUSI274)
- Opera and politics (MUSI232)
- Popular composition (MUSI210)
- Popular performance II A (MUSI203)
- Post-Wagnerian music and philosophy (MUSI230)
- Promotion, identity and labour (MUSI244)
- Sound recording and production II (MUSI243)
- Sound technology and society (MUSI241)
- Working in the music industry (MUSI252)
- Writing for instruments I (MUSI211)
- Writing for instruments II (MUSI212).

Year Three

You will undertake a major independent project in one of dissertation, performance, composition or technology. The majority of the rest of your modules will be chosen from a range of options.

Core modules

- Jazz (MUSI341)
- The film music of John Williams (MUSI370).

Selected optional modules

- Aesthetics (MUSI320)
- Analysing 20th century music (MUSI380)
- Art song (MUSI326)
- "Authenticity" and style (MUSI301)
- Beethoven (MUSI331)
- Composition for digital games (MUSI305)
- Curation and heritage (MUSI353)
- Independent project: composition (MUSI397)
- Independent project: pop (MUSI398)
- Mixed media composition (MUSI308)
- Music in everyday life (MUSI391)
- Music policy (MUSI352)
- Orchestration (MUSI307)
- Pop performance contexts (MUSI303)
- Popular composition II: arrangement (MUSI310)
- Sound studies (MUSI322).

See pages 14-19 for module descriptions.



Popular Music Joint

In Year One, core modules look at popular music repertoire and history and industry. Options include performance, technology, audio-visual music, world music, and music industry. In Years Two and Three you will focus in more detail on the areas that interest you most (such as history, psychology, multimedia, performance, or popular composition/song-writing).

Music and Popular Music BA (Hons)

UCAS code: W301

Programme length: 3 years

On this programme, the modules vary with some being practical, concerned with musical performance, composition and orchestration, song-writing or creative music technology, although none of these are compulsory. Others focus on music history topics or music analysis and theory. There are also options in areas such as music psychology, audio-visual media (films and videogames), and vocational options.

The remaining modules involve writing about music from a historical, critical, sociological, or philosophical viewpoint. Our studio and performance modules cater for both classical and popular musical styles.

Programme in detail

This degree offers you a great deal of flexibility and allows you to select from both our classical and popular music modules. Some modules are practical, concerned with musical performance, composition and orchestration, or creative music technology. Others entail musical notation in connection with music history, world music, AV or music analysis. The remaining modules generally involve writing about music from a historical, critical, sociological, or analytical viewpoint.

In Years Two and Three you will focus in more depth on fewer selected topics. Specialist topics can be studied alongside advanced level analysis, performance or composition modules. In Year Three there is a particular emphasis on specialism and an extended or independent project (such as a dissertation, major composition portfolio or extended recital).

Key modules

Year One

Students take 120 credits (balancing classical and popular modules, and ensuring coverage of repertoire, contexts and praxis).

Core modules

- Music as an industry (MUSI150)
- Music in context (MUSI121).



Selected optional modules

- Classical performance I (MUSI102)
- Compositional techniques (MUSI106)
- Exploring music's construction (MUSI180)
- Foundations in tonal harmony (MUSI181)
- History of electronic music (MUSI172)
- Introduction to classical history (MUSI130)
- Introduction to logic (MUSI109)
- Introduction to popular history (MUSI140)
- Introduction to sound and music in multimedia (MUSI170)
- Introduction to sound and technology (MUSI171)
- Popular music theory in practice (MUSI182)
- Popular performance I (MUSI104)
- Sound recording and production I (MUSI108).

Year Two

Students take 120 credits from entirely optional modules (balancing classical and popular modules, and ensuring coverage of repertoire, contexts and praxis).

Selected optional modules

- Classical performance II A (MUSI201)
- Classical performance II B (MUSI202)
- Composition for film and TV (MUSI205)
- Compositional forms (MUSI207)
- Contemporary genres (MUSI263)
- Electro pop and remixing (MUSI213)
- Electronic music composition I (MUSI208)
- Exploring harmony, chord progression and pitch (MUSI281)
- Global pop (MUSI261)
- Introduction to music psychology (MUSI290)
- Live sound (MUSI214)
- MAX for live (MUSI209)
- Music and emotion (MUSI292)
- Music, gender, and sexuality (MUSI220)
- Music in gaming (MUSI273)
- Music in world cinema (MUSI270)
- Musical directing (MUSI200)
- Musical theatre (MUSI274)
- Opera and politics (MUSI232)
- Popular composition I (MUSI210)
- Popular performance II A (MUSI203)
- Popular performance II B (MUSI204)
- Post-Wagnerian music and philosophy (MUSI230)

- Promotion, identity and labour (MUSI244)
- Sound recording and production II (MUSI243)
- Sound technology and society (MUSI241)
- Working in the music industry (MUSI252)
- Writing for instruments I (MUSI211)
- Writing for instruments II (MUSI212).

Year Three

Students will undertake a major independent project in one of dissertation, performance, composition or technology. The rest of your modules will be taken from a range of options (balancing classical and popular modules, and ensuring coverage of repertoire, contexts and praxis).

Selected optional modules

- Aesthetics (MUSI320)
- Analysing 20th century music (MUSI380)
- Art song (MUSI326)
- "Authenticity" and style (MUSI301)
- Beethoven (MUSI331)
- Composition for digital games (MUSI305)
- Curation and heritage (MUSI353)
- Independent project: classical performance (MUSI395)
- Independent project: pop (MUSI398)
- Independent project: research (MUSI399)
- Jazz (MUSI341)
- Mixed media composition (MUSI308)
- Music in everyday life (MUSI391)
- Music policy (MUSI352)
- Orchestration (MUSI307)
- Popular composition II: arrangement (MUSI310)
- Popular performance contexts (MUSI303)
- Sound studies (MUSI322)
- The film music of John Williams (MUSI370).

See pages 14-19 for module descriptions.

Music and Technology BA (Hons)

UCAS code: W370

Programme length: 3 years

The Music and Technology programme allows you to specialise in the vocational areas of recording and production, electronic music, sound design and composition for film and video gaming.

The programme not only focuses on technical areas such as sound recording and music production, but also allows you to explore other creative and experimental applications of music technology. You will underpin your technology practice with specialist theoretical, historical and contextual modules, and will have the option to develop your performance skills in either popular or classical music.

Programme in detail

Alongside your technology focused modules, you will choose 50% of your degree programme from a wide range of popular and classical music modules. This means you can also study classical or popular music performance, classical or popular music composition, the music industry, or select from a wide range of historical and theoretical options.

In Years Two and Three, in addition to the core modules, you will be able to focus on the areas that interest you most through our independent projects.

Year One

Core modules

- Introduction to logic (MUSI109)
- Introduction to sound and technology (MUSI171)
- Sound recording and production I (MUSI108)
- The history of electronic music (MUSI172).

Selected optional modules

- Classical performance I (MUSI102)
- Compositional techniques (MUSI106)
- Exploring music's construction (MUSI180)
- Foundations in tonal harmony (MUSI181)
- Introduction to classical history (MUSI130)
- Introduction to logic (MUSI109)
- Introduction to popular history (MUSI140)
- Introduction to sound and music in multimedia (MUSI170)
- Music as an industry (MUSI150)
- Music in context (MUSI121)
- Popular music theory in practice (MUSI182)
- Popular performance I (MUSI104)
- Sound recording and production I (MUSI108).

Year Two

Core modules

- Composition for film and television (MUSI205)
- Electronic music composition I (MUSI208)
- MAX for live (MUSI209)
- Sound recording and production II (MUSI243).

Selected optional modules

- Classical performance II A (MUSI201)
- Classical performance II B (MUSI202)
- Composition forms (MUSI207)
- Contemporary genres (MUSI263)
- Electro pop and remixing (MUSI213)
- European popular song (MUSI242)
- Exploring harmony, chord progression and pitch (MUSI281)
- Global pop (MUSI261)
- Introduction to music psychology (MUSI290)
- Live sound (MUSI214)
- Music and emotion (MUSI292)
- Music, gender, and sexuality (MUSI220)
- Music in audiovisual media II: music in gaming (MUSI272)
- Music in gaming (MUSI273)
- Music in world cinema (MUSI270)
- Musical directing (MUSI200)
- Musical theatre (MUSI274)
- Opera and politics (MUSI232)
- Popular composition I (MUSI210)
- Popular performance II A (MUSI203)
- Popular performance II B (MUSI212)



- Post-Wagnerian music and philosophy (MUSI230)
- Promotion, identity and labour (MUSI244)
- Sound technology and society (MUSI241)
- Working in the music industry (MUSI252)
- Writing for instruments I (MUSI211)
- Writing for instruments II (MUSI204).

Year Three

Selected optional modules

- Aesthetics (MUSI320)
- Analysing 20th century music (MUSI380)
- Art song (MUSI326)
- “Authenticity” and style (MUSI301)
- Beethoven (MUSI331)
- Composition for digital games (MUSI305)
- Curation and heritage (MUSI353)
- Independent project: composition (MUSI397)
- Independent project: creative music technology (MUSI396)
- Jazz (MUSI341)
- Mixed media composition (MUSI308)
- Music in everyday life (MUSI391)
- Music policy (MUSI352)
- Orchestration (MUSI307)
- Pop performance contexts (MUSI303)
- Popular composition II: arrangement (MUSI310)
- Sound studies (MUSI322)
- The film music of John Williams (MUSI370).

See pages 14-19 for module descriptions.

Music and Technology Joint

In Year One core modules look at the foundations of creative music technology, sound, and production. In Years Two and Three you will develop your skills in areas such as electronic composition, MAX/MSP, audio visual composition, or sound recording.



Core and selected optional modules overview

Year One

Module title	Semester	Credit	Module description
Classical performance I MUSI102	1 and 2	15	This module aims to develop the standard of practical performance and develop self-awareness and self-reflection in relation to performance.
Compositional techniques MUSI106	2	15	Explores greater awareness of formal considerations to provide experience in handling small-scale musical form.
Exploring music's construction MUSI180	2	15	This module will introduce students to concepts of music theory relevant to all later modules associated with the study of musical text. Students will be introduced to important musical forms and harmonic relationships.
Foundations in tonal harmony MUSI181	1	15	Provides the rudiments of tonal harmony, scales, music theory in the Western classical tradition.
History of electronic music MUSI172	2	15	Provides you with a good understanding of the development of electronic music and the technology used to create it from the early 20th century to the present day.
Introduction to classical history MUSI130	1	15	Examines the development of classical music between 1600 and 1900 and introduces key composers and representative works from the Baroque, classical and romantic periods.
Introduction to popular history MUSI140	1	15	Outlines the history of popular music from the mid-20th century onwards and examines the relationship between musical, social, economic and technological factors in this period.
Introduction to logic MUSI109	2	15	Introduces MIDI sequencing and consolidates technical knowledge and skills, bringing you to an intermediate level through the use of Logic Pro software.
Introduction to sound and music in multimedia MUSI170	2	15	Explores how music is used in film, with a particular emphasis on classical Hollywood practices.
Introduction to sound and technology MUSI171	1	15	Provides an overview and understanding of key terminologies, technical concepts and sound theories that are important for music technology studies.
Music as an industry MUSI150	2	15	Introduces the range of activities undertaken by the music business, explains the organisation and functions of record companies, and explores the relationship between commerce, stardom and everyday music making.
Music in context MUSI121	1	15	Introduces key terms and concepts used in the study of music in relation to culture, as a part of culture, and as culture itself. Provides a foundation for further study of music and culture either from an ethnographic, historical or critical-theoretical perspective.
Popular music theory in practice MUSI182	1	15	Introduces different terminologies of popular music theory, enables students to use intervals, chords and scales in relation to popular music.
Popular performance I MUSI104	1 and 2	15	This module will enable students to develop group rehearsal and performance skills. Students will improve their individual instrumental or vocal technique, focusing on the ability to perform with confidence and fluency.
Sound recording and production I MUSI108	1	15	Introduces the fundamentals of acoustics, microphones and recording and production techniques in a professional studio.

Please note: modules are illustrative only and subject to change.

Core and selected optional modules overview

Year Two

Module title	Semester	Credit	Module description
Classical performance II A MUSI201	1	15	You will develop an increased awareness of, and ability to make judgements on matters of intonation. Equip students with the skills to be able to hear tempered intervals and to be able to justify the decisions necessary in their use. Develop understanding of the theory involved in tuning decisions on the harpsichord.
Classical performance II B MUSI202	2	15	Further develop standard of practical performance and expand knowledge of repertory. Students will be encouraged in critical thinking about concepts and methods of practice. Develop acuity of professional attitudes and skills in regards to practice and performance and with a particular attention to details of listening and intonation.
Composition for film and television MUSI205	2	15	Provides an understanding of compositional techniques and methods appropriate to this medium, giving you the opportunity to arrange and orchestrate music in the context of film and television music.
Compositional forms MUSI207	2	15	Encourages the development of accuracy and fluency in notation, refining and expanding knowledge of 20th/21st century styles.
Contemporary genres MUSI263	2	15	Students will be introduced to key current debates within popular music studies. You will examine the social, cultural and aesthetic implications of current developments within popular music.
Electro pop and remixing MUSI213	1	15	This module introduces students to mixing and production techniques in a DAW (digital audio workstation). Students will be able to use a DAW to professionally produce electronic music.
Electronic music composition I MUSI208	1	15	Introduces basic audio editing/mixing and sound organisation techniques in a DAW (digital audio workstation) within the context of acousmatic music.
European popular song MUSI242	2	30	This module seeks to expand the breadth of students familiarity with popular music genres by focusing on non-Anglophone genres and by extending the historical scope. This provides students with a wider general musical knowledge and a richer context for the study of other musical genres, either elsewhere in the degree programme or in future learning.
Exploring harmony, chord progression and pitch MUSI281	1	15	The module uses both scores and recordings to examine music across different repertoires, focusing on how harmony, chord progressions and pitch are organised. You will explore different techniques and methods for understanding harmonic developments, and evaluate the use of these techniques through a range of pieces from different repertoires (classical, popular and film).

Please note: modules are illustrative only and subject to change.

Continued over...

Core and selected optional modules overview

Year Two (continued)

Module title	Semester	Credit	Module description
Global pop MUSI261	1	15	This module will introduce students to popular musics of the world, particularly of non-Anglo American origins, focusing on various local forms, styles, repertoires and aesthetics. Students will develop their knowledge of the dynamics of social, cultural and historical influences that give shape to the development of contemporary popular musics of the world.
Introduction to music psychology MUSI290	1	15	This module will introduce and explore a set of multidisciplinary topics central to the field of music psychology. This will allow students to gain a broad understanding of how music influences listeners in everyday contexts and the essential physiological and psychological mechanisms and processes involved in different kinds of music-related activities.
Live sound MUSI214	2	15	Students will be introduced to a variety of live sound production techniques. This module will enable students to use a professional live sound system effectively.
MAX for live MUSI209	2	1	This module will introduce students to the MAX programming environment and will enable students to effectively build DSP (digital signal processing) patches for making electronic music.
Music and emotion MUSI292	2	15	This module aims to explore methods and ideas in the new field of music and emotion, mediating between the sciences and humanities.
Music, gender and sexuality MUSI220	2	15	Explores related musical texts, cultures or practices through appropriate theories of gender and/or sexuality. Key theorists in the field (eg Michel Foucault, Judith Butler) are covered to address major concepts such as queer theory and psychoanalytic reading of musical texts.
Music in audiovisual media II: music in gaming MUSI272	2	30	To provide students with an overview of technological development and a basic (non-technical) appreciation of how sound and music are generated via gaming software/hardware. To understand the role of the former in determining compositional design across different "generations" of gaming hardware.
Music in gaming MUSI273	1	15	Explores game music through two main themes: an overview of historical development, focusing on style, compositional design and technological determinants; and a review of critical issues and debates relevant to understanding and interpreting the role and function of game music.
Music in world cinema MUSI270	2	15	Examines the musical practices of film traditions outside the Anglophone world and their cultural contexts, with particular emphasis on comparisons to classical Hollywood practice. Topics include Bollywood, French new wave, Armenian cinema and new Chinese international film.

Module title	Semester	Credit	Module description
Musical directing MUSI200	2	15	Equips you with the relevant skills and knowledge for your chosen path of ensemble direction, including leading skills, conducting technique, rehearsal and performance psychology and preparation for rehearsing and performing.
Musical theatre MUSI274	2	15	Examines the development of the musical, complimented by the study of specific shows in depth. Explores three key themes: the relationship between musicals and their historical and social contexts, their reception between critics and their audiences, and the relationship between music, musicians and other elements within this multimedia art form.
Opera and politics MUSI232	1	15	Increases knowledge and familiarity with operatic repertoire, exploring its position within the cultural and political contexts of Europe in the 19th century.
Popular composition I MUSI210	1	15	Provides basic skills in orchestration and arranging, whilst developing theoretical understanding and facility with forms of notation.
Popular performance II A MUSI203	1	15	Enables students to develop group rehearsal skills, and to work with other musicians effectively within an ensemble setting. Students will improve their individual instrumental or vocal technique, focusing on the ability to perform with confidence and fluency.
Popular performance II B MUSI204	2	15	Continue to develop group rehearsal and performance skills. Enables the development of a greater awareness of the issues that support the performance of popular music.
Post-Wagnerian music and philosophy MUSI230	2	15	Introduces a range of genres by various European composers that were influenced by Wagnerian music drama and considers music's response to philosophical trends at the turn of the 20th century.
Promotion, identity and labour MUSI244	2	15	This module will provide students with an introduction to promotion and marketing practices relating to contemporary popular music. Students develop their critical thinking skills around popular music and identity.
Sound recording and production II MUSI243	1	15	Further develops recording skills through the introduction of stereo, field, foley and sound FX recording techniques.
Sound technology and society MUSI241	2	15	Explores the connections between music and technology from a variety of historical and theoretical perspectives.
Working in the music industry MUSI252	1	15	Introduces you to some of the specialisms available when working in the music industry, and identifies the necessary skills to advance careers.
World music and globalisation MUSI262	2	15	This module will critically examine how 'world music' is shaped by cultural, economic and political globalisation, with respect to its creation, distribution and consumption. It will look at the local specificities of the world music repertoire, music styles and aesthetics, their social significance in historical contexts and their positions in domestic and global music markets.
Writing for instruments I MUSI211	1	15	Provides experience in handling simple musical forms.
Writing for Instruments II MUSI212	2	15	Develop accuracy and fluency in notation and gain practical knowledge of instruments in relation to different orchestration and arranging tasks. Students will refine and expand knowledge of a range of contemporary music styles and approaches while developing self-critical skills.

Please note: modules are illustrative only and subject to change.

Core and selected optional modules overview

Year Three

Module title	Semester	Credit	Module description
Aesthetics MUSI320	1	15	Encourages and enables you to think independently and critically about a range of aesthetic issues.
Analysing 20th century music MUSI380	2	15	Explores the music of romantic and early-modern composers, such as Schubert, Schumann, Chopin, Wagner, Debussy, Music and Schoenberg.
Art song MUSI326	1	15	Explores how the genre of the Western art song was established, introducing a range of different composers and musical styles and the technical vocabulary needed to discuss these styles.
"Authenticity" and style MUSI301	1	15	Provides a better understanding of the many different aspects of historically informed performance practice, including instrumental techniques, the effect of recording on music performances and the different assumptions of past periods.
Beethoven MUSI331	2	15	Provides an understanding of the compositional techniques employed in Beethoven's compositional output, whilst also considering this output in relation to both earlier and later music traditions. Encourages you to consider the effects of cultural and social institutions, literature and other aesthetics on both the compositions and their reception.
Composition for digital games MUSI305	1	15	Provides a conceptual and theoretical basis for composing game music, introducing appropriate techniques, industry-standard software (Logic, Unity, Wwise sound design) and gives you the skills to be able to compose short pieces of music appropriate to particular videogame genres or game-states.
Curation and heritage MUSI353	2	15	Reviews definitions of cultural heritage, considering how popular music heritage is understood and championed by different agents and also looking at different approaches to music curation.
Independent project MUSI395/MUSI397/ MUSIC396/MUSI398/ MUSIC399	1 and 2	30	This project aims to deepen your knowledge in your chosen subject from the options of: Classical performance, Composition, Creative music technology, Pop or Research . Your independent project can take the form of a dissertation, major performance recital or major creative portfolio. The module aims to support students wishing to go on to related postgraduate courses (performance/directing) or otherwise launch into a life involving music performance of whatever variety.

Module title	Semester	Credit	Module description
Jazz MUSI341	1	15	Introduces key themes, issues and debates relating to the study of jazz and develops your ability to question familiar assumptions about the genre and its history.
Mixed media composition MUSI308	1	15	Enhances knowledge of synthesis and digital audio.
Music in everyday life MUSI391	2	15	Introduces central topics, perspectives and debates concerning the uses of music in daily life, with topics including the use of music in emotional regulation, the use of music for cognitive performance enhancement and the use of music in healthcare and care for the elderly.
Music policy MUSI352	1	15	Explores the relationship between music and government policy from different perspectives and through a broad and diverse range of case studies.
Orchestration MUSI307	2	15	Develops accuracy and fluid in notation, practical knowledge of instruments in relation to different orchestral tasks. Refines and expands knowledge of 20th/21st century styles, languages and approaches.
Popular composition II: arrangement MUSI310	2	15	Encourages a broader range and greater depth of understanding in music practice, providing further opportunities to develop orchestration and arranging skills.
Popular performance contexts MUSI303	1	15	Enables you to further develop your group rehearsal skills to a professional level of competency.
Sound studies MUSI322	1	15	Encourages you to develop a critical understanding of sound in society, by examining the ways in which the production and consumption of sound are bound up in social relations and practices.
The film music of John Williams MUSI370	2	15	Provides an overview of historical development focusing on style, compositional design and technological developments. Gives you an account of John Williams' film music output and reviews critical issues and debates relevant to understanding and interpreting the role and function of John Williams' film composition.

Please note: modules are illustrative only and subject to change.

Honours Select

Build your own Joint Honours degree

Honours Select gives you the opportunity to design your own joint honours degree from a vast range of subjects across the Faculty of Humanities and Social Sciences, to suit your specific interests, academic strengths and career aspirations. The flexibility of our framework allows you to change your programme by a 25% increment at the end of your first year, so you can be confident that you have control over the direction of your studies.

Choice and flexibility

At Liverpool, we realise choosing a subject to study at university can be a daunting task, and we understand that a lot can change once you start studying. That's why we give you the choice to study one or two subjects and, for the majority of combinations, allow you the opportunity to change your programme by a 25% increment at the end of your first year.

Through Honours Select, after studying your chosen two subjects at equal weighting in Year One, you can then choose to continue with both subjects at 50% or increase/decrease subject weighting by 25%.

How does it work?

Look at the grid online at liverpool.ac.uk/honours-select and choose your first subject of interest from the vertical list, working across the grid to see if it is available in combination with your second subject of interest on the horizontal list. Available combinations will show the relevant UCAS code.

Entry requirements

For the majority of Joint Honours (50:50) combinations, the entry requirement is ABB. The exceptions are where both subjects have an entry requirement of BBB, in which case the joint entry (50:50) requirement will also be BBB. You will need to satisfy the subject specific entry requirements, including GCSE, for both subject areas.

Popular programme combinations

Popular Joint Honours combinations available are:

- Communication & Media and Popular Music (WN23)
- Music and Film Studies (W3P3)
- Music and Technology with Game Design Studies (I616)
- Music with Game Design Studies (I615)
- Popular Music and Business Studies (WN31)
- Popular Music with Game Design Studies (I618).

See all available combinations online at liverpool.ac.uk/honours-select

Game Design Studies

The School of the Arts' new component in Game Design Studies can be studied as a Minor (25%) or Joint (50%) subject alongside Music, Music Technology, and Popular Music through Honours Select. Visit liverpool.ac.uk/arts/undergraduate/game-design-studies for more information.

Languages at Liverpool

Music students have the opportunity to study a language as a named degree programme specialising in language and culture.

This allows you to study a modern language as 25% of your studies, alongside your major subject. The language you're studying will be listed on your degree certificate along with your major subject. You should apply for these programmes via UCAS. Please see the grid below for available combinations and UCAS course codes.

You are also able to study a language within your degree as a credit bearing module, or modules, and as an extracurricular course on top of your degree. See liverpool.ac.uk/languages for more detail.

Language combinations leading to a ‘named degree pathway’

	Basque	Catalan	Chinese	French	German	Italian	Portuguese	Spanish
Music	T645	T647	T648	T658	T659	T664	T669	T672
Music Technology	T676	T678	T679	T689	T690	T695	T700	T703
Popular Music	T771	T773	T774	T784	T785	T999	T795	T798



Find out more

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Accommodation: liverpool.ac.uk/accommodation

Fees and student finance: liverpool.ac.uk/money

Life in Liverpool: liverpool.ac.uk/study/undergraduate/welcome-to-liverpool

Student Welfare Advice and Guidance: liverpool.ac.uk/studentsupport

Undergraduate enquiries and applications: **T: +44 (0)151 794 5927**

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Information provided is correct at time of going to press and is subject to change.